

## UNIT 1.1 SYSTEMS ARCHITECTURE MCQS

The numbers after the question are an approximate estimation of relative difficulty, broadly based around the new GCSE Numbering System. Please note that these were produced before final guidance was released regarding levels of difficulty and as such should be used as a rough guide only.

<b>Question 1: Processors have a speed measured in (1-4)</b>		✓
Hertz		
Bits		
Bytes		
Seconds		
<b>Question 2: Data and Instructions in use are stored in the: (1-4)</b>		✓
Processor		
Embedded System		
Hard Disk Drive		
Main Memory		
<b>Question 3: Typical processor speed of 2016: (1-4)</b>		✓
16Hz		
100MHz		
4GHz		
300GHz		
<b>Question 4: What doesn't affect the performance of the computer (1-4)</b>		✓
Clock Speed		
Number of Cores		
Cache Size		
The number of instructions in the program		
<b>Question 5: If the number of cores goes up from 2 to 4 – what is the exact effect on performance? (1-4)</b>		✓
Performance decreases		
The maximum number of instructions executed per second doubles		
The maximum number of instructions executed per second quadruples		
The maximum number of instructions executed per second is halved		
<b>Question 6: If the processing speed goes up from 1GHZ to 4GHZ – what is the exact effect on the performance of the computer? (1-4)</b>		✓
The maximum number of instructions executed per second doubles		
The maximum number of instructions executed per second quadruples		
The maximum number of instructions executed per second is halved		
The maximum number of instructions executed per second is quartered		
<b>Question 7: If the processing speed goes up from 2GHZ to 4GHZ and the number of cores goes from 2 to 4 – what is the exact effect on the performance of the computer? (5-6)</b>		✓
The maximum number of instructions executed per second doubles		
The maximum number of instructions executed per second quadruples		
The maximum number of instructions executed per second is halved		
The maximum number of instructions executed per second is quartered		

### UNIT 1.1 SYSTEMS ARCHITECTURE MCQS

<b>Question 8: If the processing speed goes from 1GHZ to 4GHZ and the processor is changed from an 8 core to a dual core processor – what is the exact effect on the performance of the computer? (5-6)</b>		✓
The number of instructions executed per second doubles		
The number of instructions executed per second quadruples		
The number of instructions executed per second is halved		
The number of instructions executed per second stays the same		
<b>Question 9: Firmware in which software and hardware are integrated on a circuit board is often used in what type of system? (5-6)</b>		✓
Desktop System		
Embedded System		
Operating System		
Point of Sales System		
<b>Question 10: Which is an example of an Embedded System: (1-4)</b>		✓
Laptops		
Tablets		
PCs		
Microwave		
<b>Question 11: Processor don't do the following (1-4)</b>		✓
Process Data		
Execute Instructions		
Execute Data		
Operate in Hz		
<b>Question 12: The part of a processor in which instructions are executed is known as? (1-4)</b>		✓
Core		
Centre		
Execution		
Instruction Centre		
<b>Question 13: What acts as an intermediary between the processor and the Main Memory? (6-9)</b>		✓
Bus		
User		
Cache		
Clock		
<b>Question 14: What is held in cache? (5-6)</b>		✓
All of the programming instructions		
Commonly used instructions and data		
Instructions that have been processed		
Data that hasn't been used for a long time		

### UNIT 1.1 SYSTEMS ARCHITECTURE MCQS

<b>Questions 15: Moore's Law? (7-9)</b>		✓
Predicted that the number of transistors on a circuit board would double every year		
Computers would be capable of thinking and learning for themselves by 2020		
That the number of cores on a processor would double every year		
The performance increase of computers would eventually halt in 2020		
<b>Question 16: Firmware refers to (5-6)</b>		✓
Any hardware that can't easily break		
A combination of hardware and software		
A type of software that is updated to make a computer work better		
Hardware used in kitchens		
<b>Question 17 If the processing speed goes up from 2GHZ to 4GHZ and the number of cores goes from 1 to 2 – what is the exact effect on the performance of the computer? (5-6)</b>		✓
Doubled		
Quadrupled		
Eight Times faster		
Sixteen times faster		
<b>Question 18 If the processing speed goes up from 2GHZ to 4GHZ and the number of cores goes from 1 to 4 – what is the exact effect on the performance of the computer? (5-6)</b>		✓
Doubled		
Quadrupled		
Eight Times faster		
Sixteen times faster		
<b>Question 19 If the processing speed goes up from 1GHZ to 4GHZ and the number of cores goes from 1 to 2 – what is the exact effect on the performance of the computer? (5-6)</b>		✓
Doubled		
Quadrupled		
Eight Times faster		
Sixteen times faster		
<b>Question 20 If the processing speed goes up from 1GHZ to 4GHZ and the number of cores goes from 1 to 8 – what is the exact effect on the performance of the computer? (5-6)</b>		✓
Eight Times faster		
Sixteen times faster		
Thirty Two times faster		
Sixty Four times faster		

### UNIT 1.1 SYSTEMS ARCHITECTURE MCQS

<b>Question 21: What component holds the address of the next instruction (7-9)</b>		✓
Memory Address Register		
Memory Data Register		
Program Counter		
Accumulator		
<b>Question 22: Results of calculations are held in this register: (7-9)</b>		✓
Memory Address Register		
Memory Data Register		
Program Counter		
Accumulator		
<b>Question 23: This holds the instruction/data temporarily after it is brought to the processor from the main memory (7-9)</b>		✓
Memory Address Register		
Memory Data Register		
Program Counter		
Accumulator		
<b>Question 24: This holds the number of the current instruction being worked on (7-9)</b>		✓
Memory Address Register		
Memory Data Register		
Program Counter		
Accumulator		
<b>Question 25: This would perform an operation including the word “And” (5-7)</b>		✓
Arithmetic Logic Unit		
Accumulator		
Cache		
Control Unit		
<b>Question 26: This would send a signal such as “Memory Read” (5-7)</b>		✓
Arithmetic Logic Unit		
Accumulator		
Cache		
Control Unit		
<b>Question 27: This would perform an operation such as 5+8 (1-4)</b>		✓
Arithmetic Logic Unit		
Accumulator		
Cache		
Control Unit		

**UNIT 1.1 SYSTEMS ARCHITECTURE MCQS**

<b>Question 28: This would reduce the number of memory/processor transfers (5-7)</b>		✓
Arithmetic Logic Unit		
Accumulator		
Cache		
Control Unit		
<b>Question 29: This sends signals such as “I/O Read” (5-7)</b>		✓
Arithmetic Logic Unit		
Accumulator		
Cache		
Control Unit		
<b>Question 30: This sends signals such as “Memory write” (5-7)</b>		✓
Arithmetic Logic Unit		
Accumulator		
Cache		
Control Unit		
<b>Question 31: This doesn’t happen during the Fetch part of the cycle: (7-9)</b>		✓
Address Bus is used		
Program Counter increments by one		
Arithmetic operations are performed		
Main Memory is addressed		
<b>Question 32: This doesn’t happen during the Decode / Execute part of the cycle: (7-9)</b>		✓
Current Instruction is held in the CIR		
Results are held in the Accumulator		
Status Register updated		
Instructions are transferred from Main Memory		
<b>Questions 33: What is held in ROM? (1-4)</b>		✓
Data currently in use		
Bootstrap Loader		
Instructions frequently used		
Operating System		
<b>Question 34: Carries address of the next instruction that will be fetched (4-6)</b>		✓
Address Bus		
Data Bus		
Control Bus		
System Bus		

### UNIT 1.1 SYSTEMS ARCHITECTURE MCQS

<b>Question 35: What is a property of an Address Bus (4-6)</b>	✓
Carries Data and Instructions	
Uni-Directional	
Bi-Directional	
Carries control Signals	
<b>Question 36: Which component generates addresses(4-6)</b>	✓
Processor	
Main Memory	
Control Unit	
Secondary Storage	
<b>Question 37: What is transferred down the data bus? (4-6)</b>	✓
Data only	
Addresses only	
Data and Instructions	
Data, Instructions and Addresses	
<b>Question 38: What accurately describes a peripheral? (1-4)</b>	✓
A component of a computer system	
A device that is not directly connected to the CPU	
A device that is directly connected to the CPU	
A device that is plugged in	
<b>Question 39: This is not a type of secondary storage (1-4)</b>	✓
Blu-Ray Drive/Disc	
Flash Memory	
Hard Disk Drive	
RAM	
<b>Question 40: What is the purpose of the accumulator? (4-6)</b>	✓
To perform arithmetic operations	
To hold the results of a calculation	
To hold the accumulation of instructions that have happened	
To remember the previous instruction being worked on	

### UNIT 1.1 SYSTEMS ARCHITECTURE MCQS ANSWERS

<b>Question 1: Processors have a speed measured in (1-4)</b>	
Hertz	✓
Bits	
Bytes	
Seconds	
<b>Question 2: Data and Instructions in use are stored in the: (1-4)</b>	
Processor	
Embedded System	
Hard Disk Drive	
Main Memory	✓
<b>Question 3: Typical processor speed of 2016: (1-4)</b>	
16Hz	
100MHz	
4GHz	✓
300GHz	
<b>Question 4: What doesn't affect the performance of the computer (1-4)</b>	
Clock Speed	
Number of Cores	
Cache Size	
The number of instructions in the program	✓
<b>Question 5: If the number of cores goes up from 2 to 4 – what is the exact effect on performance? (1-4)</b>	
Performance decreases	
The maximum number of instructions executed per second doubles	✓
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<b>Question 6: If the processing speed goes up from 1GHZ to 4GHZ – what is the exact effect on the performance of the computer? (1-4)</b>	
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The number of instructions executed per second doubles	
The number of instructions executed per second quadruples	
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The number of instructions executed per second stays the same	✓

**Question 9: Firmware in which software and hardware are integrated on a circuit board is often used in what type of system? (5-6)**

Desktop System	
Embedded System	✓
Operating System	
Point of Sales System	

**Question 10: Which is an example of an Embedded System: (1-4)**

Laptops	
Tablets	
PCs	
Washing Machine	✓

**Question 11: Processor don't do the following (1-4)**

Process Data	
Execute Instructions	
Execute Data	✓
Operate in Hz	

**Question 12: The part of a processor in which instructions are executed is known as? (1-4)**

Core	✓
Centre	
Execution	
Instruction Centre	

**Question 13: What acts as an intermediary between the processor and the Main Memory? (6-9)**

Bus	
User	
Cache	✓
Clock	

**Question 14: What is held in cache? (5-6)**

All of the programming instructions	
Commonly used instructions and data	✓
Instructions that have been processed	
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A combination of hardware and software	✓
A type of software that is updated to make a computer work better	
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Quadrupled	✓
Eight Times faster	
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Sixteen times faster	
Thirty Two times faster	✓
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Accumulator	✓
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Memory Address Register	
Memory Data Register	✓
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Accumulator	
<b>Question 24: This holds the number of the current instruction being worked on (7-9)</b>	
Memory Address Register	
Memory Data Register	
Program Counter	✓
Accumulator	
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Arithmetic Logic Unit	✓
Accumulator	
Cache	
Control Unit	
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Arithmetic Logic Unit	
Accumulator	
Cache	
Control Unit	✓
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Cache	
Control Unit	

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Flash Memory	
Hard Disk Drive	
RAM	✓
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To hold the results of a calculation	✓
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